Bossier Parish Community College Master Syllabus

Course Prefix and Number: COMM 251 Credit Hours: 3

Course Title: 3D Animation

Course Prerequisites: COMM 120

Textbook: Nass, Paul. *How to Cheat in Maya*. 2018 Edition.

Course Description: Students will learn how to generate and control motion in a 3-dimensional digital environment. Character and visual effects animation are explored.

Learning Outcomes:

At the end of this course the student will

- A. animate rigged characters; and
- B. demonstrate the principles of animation in a 3D environment.

To achieve the learning outcomes, the student will

(The letter designations at the end of each statement refer to the learning outcome(s).)

- 1. use the timeline and graph editor to create keyframe animation; (A, B)
- 2. discuss animation timing and principles; (A, B)
- 3. complete animation exercises using a rigged character. (A, B)

Course Requirements: This course requires attendance, class participation, assignments, exams, and projects as determined by the instructor.

Course Grading Scale: 90-100 A 80-89 B

70 – 79 C 60 – 69 D

0-59 F

Course Fees: \$70.00

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